DK_GOLD

Tom de Ruyter

COLLABORATORS

	TITLE : DK_GOLD		
ACTION	*NAME*	*DATE*	*SIGNATURE*
WRITTEN BY	Tom de Ruyter	December 25, 2022	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

Contents

Chapter 1

DK_GOLD

1.1   The Dark - Multicolored Cards

```
              The Dark – Multicolored Cards


       Dark Heart of the Wood

       Marsh Goblins

       Scarwood Goblins
```

1.2   Dark Heart of the Wood

```
Dark Heart of the Wood

Color     = Black/Green
Rarity    = DK(C3)
Type      = Enchantment
Cost      = BG
Artist    = Christopher Rush
Print run = DK(1,153,000)

Text(DK): You may sacrifice a forest to gain 3 life. Counts as both a
          black card and a green card.

Flavor Text: Even the Goblins shun this haunted place, where the
             tree limbs twist in agony and the ground seems to
             scuttle under your feet.

   Rulings
```

1.3   Marsh Goblins

```
Marsh Goblins

Color     = Black/Red
Rarity    = DK(C3)
Type      = Summon Goblins (1/1)
Cost      = BR
Artist    = Quinton Hoover
Print run = DK(1,153,000)

Text(DK): Swampwalk
          Counts as both a black card and a red card.

Flavor Text: Even the other Goblin races shun the Marsh Goblins,
             thanks to certain unwholesome customs they practice.

   Rulings
```

1.4 Scarwood Goblins

```
Scarwood Goblins

Color     = Green/Red
Rarity    = DK(C3)
Type      = Summon Goblins (2/2)
Cost      = GR
Artist    = Ron Spencer
Print run = DK(1,153,000)

Text(DK): Counts as both a green card and a red card.

Flavor Text: Larger and more cunning than most Goblins,
             Scarwood Goblins are thankfully found only
             in isolated pockets.

   Rulings
```